

A QUICK TOUR TO GET EVERY BADGE NEEDED FOR THE PRIMARY STAT-BOOSTING ACCOLADES

brought to you by *JG0001*

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Note: the attached is the FULL list of requirements to get the Atlas Medallion, Freedom Phalanx Reserve Member, Portal Jockey, and Task Force Commander accolades.

Each of these Accolades boosts your HP and/or ENDURANCE on a permanent basis once awarded.

TRAVEL AROUND BADGES (EXPLORATION / HISTORY)

INSTALL: <https://forums.homecomingservers.com/topic/3523>

Accolade	Badge	Item Type & map marker (using vidiots markers, link above for map patch)	
AM	Top Dog Badge	exp-- e5	Atlas Park 134, 314, -340
AM	Pupil	hist-- a1	Atlas Park 511, 5, -1151
AM			then take WEST EXIT to
	Pupil	hist-- a5	Perez Park -1174, -29, 2252
AM			then take WEST EXIT to
	Pupil	hist-- a2	Galaxy City -752, 5, -1550
FPRM	Brawler Badge	exp-- e3	Galaxy City -1184, 63, -936
AM			then take SOUTH EXIT to
	Pupil	hist-- a3	Kings Row -170, -42, -1467
AM	Pupil	hist-- a4	Kings Row -400, 4, 1760
FPRM	Keen Sighted Badge	exp-- e4	Kings Row -2176, 97, 1143
FPRM	Summoned Badge	exp-- e1	Kings Row -941, -42, 2977
FPRM			then take TRAM to
	Purifier Badge	exp-- e1	Skyway City -1085, -16, -7612
FPRM			then take TRAM to
	Nimble Mynx Badge	exp-- e3	Steel Canyon -2428, 48, -3408
FPRM			then take NORTH EXIT to
	Regal Badge	exp-- e2	Boomtown -448, 42, 2170
FPRM			then take SOUTH EXIT to Steel Tram to
	Authority	hist-- d3	Talos Island 1777, 22, 7843
FPRM			Then thru Orobouros
	Authority	hist-- d4	Echo: Dark Astoria 3420, 46, 3038
PJ			
	Scholastic	hist-- c1	Founders' Falls 1725, -8, 2400
PJ			then take NORTH EXIT to Talos Tram to
	Scholastic	hist-- c2	Brickstown -229, 8, -370
PJ	Scholastic	hist-- c3	Brickstown -3463, 4, 2062
FPRM			then take NORTH EAST EXIT to
	Vigorous Badge	exp-- e3	Independence Port -1615, 80, -1872
FPRM	Authority	hist-- d2	Independence Port -1035, 36, -2441
FPRM	Authority	hist-- d1	Independence Port 910, 100, -4175
FPRM			then entrance to TERRA VOLTA for
	Authority	hist-- d5	Terra Volta 351, 196, -3605

KILL X of Y -- for these, set your difficulty to the +0 X 8

Accolade	Badge	General Level	
AM	The Silver Bullet Badge	mid 20s	Defeat Council Warwolves (bosses count more) -- use Striga near cemetery, anytime
AM	The Slayer Badge	mid 20s	Defeat Council Vampyri (bosses count more) -- use Striga near cemetery, nighttime only
FPRM	Tank Buster Badge	mid 20s	Defeat 100 Freakshow tanks (bosses only) (Missions or hit Terra Volta)
FPRM	Gearsmasher Badge	mid teens	Defeat 100 GEARS -- these spawn from Clockwork bosses (Echo: Faultline)
FPRM	Unveiler Badge	40-50	Defeat 100 Fake Nemesis (missions or Peregrine Island with large team)

MISSIONS

Accolade	Badge	General Level	
AM	Spelunker Badge	10-15	Obtain the Spelunker badge by completing the Rescue Fortune Teller mission.
PJ	Shrouded Badge	40-50	Complete Nightstar mission from Maria Jenkins (Peregrine contact)
PJ	Multidimensional Badge	40-50	Complete Hydra dimension mission from Tina Macintyre
PJ	Dimensional Warder Badge	45-50	Defeat 15 Praetorian AVs: Anti-Matter, Battle Maiden, Black Swan, Bobcat, Chimera,

Diabolique, Dominatrix, Infernal, Malaise, Marauder, Mother Mayhem, Neuron
Nightstar, Shadowhunter, Siege

Notes on Dimensional Warder badge:

Tyrant isn't needed.

[Anti-Matter from Tina Macintyre's arc is. Make sure it isn't the Anti-Matter that teleports away, because that one doesn't count \(Self-defeats\).](#)

There are some reports that with Marauder and Bobcat when they activate their godmode power that they do not count for that duration.

[Make sure you've defeated Black Swan. In one of the missions where she is present, her defeat is not required to complete the mission.](#)

Any order will do, though Anti-Matter is in the 40-45 missions

TASK		
FORCE		Positron's Ally
COMMANDER		Synapse's Cohort
		Penelope Yin's Friend
		Citadel's Assistant
		Manticore's Associate
		Numina's Compatriot